## **Enterprise Talk**

# A Handrail to Authenticity and Integrity

Below is a brief summary of the guides for Enterprise Talk. If you do this work and talk to your children this way, they will naturally be in a space of connection and cooperation that does not rely on power or authority and communicate as one person to another person as fellow travelers on the planet.

## NO DIRECTIONS NO QUESTIONS NO PRAISE

#### DESCRIPTIONS

Conveying in language what the child can perceive presently—what the child is now seeing, hearing, feeling, touching, and smelling. This is about input to the child — what the child takes in.

#### **NARRATIONS**

Putting the child's actions in words as the child is doing it—like a sports announcer delivering play-by-play coverage of events as they occur. This is about the child's output — what the child does.

#### SUBJECTIVE TALK

Talking about your own actions and thoughts that relate to the child's current situation. Most self-talk statements begin with "I..."

### **NON-VERBAL RECOGNITION**

Communicating your pleasure in valued behavior by facial expressions and body language; reacting especially when children take positive initiative, when they act courteously and cooperatively with each other, and when they persevere at difficulties.

#### INTRINSICALLY-PHRASED RESPONSE

Highlighting naturally occurring feelings of self-worth and self-satisfaction that accompany competent and socially constructive behavior. One way to do this is to employ these four concept clusters in a sentence, as in the quoted example.

```
ENJOYMENT "It's fun to do, isn't it?"

pleasure ~ delight ~ happiness ~ thrill ~ joy ~ amusement ~ gratification
good feelings ~ savor that inside ~ pride ~ satisfaction

COMPETENCE "You did it!"

success ~ mastery ~ have the know-how ~ expertise ~ accomplishment
achievement ~ attainment ~ have the skill ~ a talent ~ knack

CLEVERNESS "That's tricky."

a novel idea ~ unique ~ brainy quick ~ original~ smart ~ intelligent ~ bright
~ witty ~ sharp ~ ingenious

GROWTH "You're sure getting bigger!"

ready for new challenges ~ older now ~ more grown-up ~ more independent
```

#### **DESCRIPTIVE CUE SEQUENCE**

- Signal: Giving a cue "It's time to \_\_\_\_.", or ring a bell, or flash lights. Waiting 10 to 15 seconds, recognizing
  desirable actions by describing, narrating or employing non-verbal recognition. If not working,
  proceeding to step 2:
- 2. Description: Describing what needs doing or where things are. In most cases this works, if given time and continuing recognition of what you value. If not, proceeding on to 3:
- 3. Modeling the actions you desire while describing your own thoughts and decisions aloud. This step is most used when the desired action is unfamiliar.
- 4. Direction: If, after a time, a child fails to voluntarily join the efforts, issuing a clear direction.
- 5. Draw a Line: restricting participation in the next activity to those completing the desired actions.